

# Text Evidence Starter Card Activity Ideas

This set of sentence starter cards is designed to give students multiple opportunities to say these text-evidence sentence starters out loud. I have found that the more students **say** words, the more likely they are to **write** words! I have students say the word "blank" where it appears in their sentence starter because this reminds them that this is the point where they insert their words.

## **Build Sentence Starter Fluency with a Read a Round**

This one works well when you have a few minutes that might otherwise be wasted. Each student has one card. Use a stopwatch. Each student says his/her sentence starter as you go around the room in a pre-determined order. Try a second round and see if you can beat your first time!

### Write a Round

After reading a text, put a card at each desk. With the text and a piece of paper in hand, students write a sentence using the sentence starter on the card at the desk where they sitting. At a pre-determined signal, students move to another desk and write a sentence using a different sentence starter. Rotate several times.

### **Sentence Starter Hot Potato**

Form a circle. Students pass a ball while music plays. When the music stops, the person holding the ball shouts out their sentence starter.

# **Sentence Starter Line-up Limbo**

Give everyone a different sentence starter to remember. Hold a limbo stick and play some music. I use a pool noodle as a limbo stick because I can easily hold it in one hand. As students go under the stick, they say their sentence starter. Did they forget? They return to their seat, review the sentence starter, and try again!

### **Sentence Starter Concentration**

Run copies to get several sets of sentence starters. This number will be based on your class size and how you wish to divide into groups. Divide the cards so each group of students has 15 matching pairs of cards (30 cards total). Shuffle the cards and place the cards facedown. Each person takes a turn turning over two cards. If the two cards, match, the player picks up the pair. Continue playing until all cards are matched. The winner is the person with the most matching pairs.

# 1. The author wrote\_\_\_

2.An
example
is

3.From my reading, I know that\_\_\_.

4.Based on the information

5.According to 6.In the the text\_\_\_\_ paragrant

6.In the \_\_\_\_ paragraph, it said that \_\_\_\_.

# 7.The text is about\_\_\_\_.

8.The main idea is \_\_\_\_

9.The most important details are\_\_\_.

10.The text structure is

11.The text features include \_\_\_\_.

12.To
summarize
the key ideas
and
concepts,\_\_\_\_.

# 13.l know this because\_\_.

14.This proves\_.

15.The author also writes\_\_.

16.Some
examples
from the text
include\_\_\_.

17.According to the text\_\_\_.

18.In the \_\_\_\_
paragraph, it said that\_\_\_.

19. In paragraph\_\_\_, the narrator states \_\_\_\_.

20.Readers can tell that \_\_\_\_.

21.l think\_\_\_\_ because \_\_\_\_.

22.In the text
I found

23.The text says

24.One
example
from the text
is \_\_\_\_\_.

25.This incident provides further proof that \_\_\_\_\_.

26.After reading I know

27. The graphic showed\_\_\_\_,

28. An example is

29. An effect is 30. One factor

30.One tactor is \_\_\_\_\_.

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